

Conversation and Interaction // Reception

Topic cards

Choose one of the topic cards (food, animals, sports, TV programmes). Everyone has to keep talking about that topic until the sand timer runs out of sand – start with a time of a minute or two, and build up



Likes/dislikes

Using food/animals/places picture prompts, take turns to choose a picture and say whether you like that or not. If this is easy, then try giving a reason, e.g. 'I like rabbits because they're fluffy'

Emotions game

Find pictures (in magazines, photocopied from books or on the internet) of people feeling happy, sad, and angry. You can then play:

- Lotto – have one 'happy' board, one 'sad' board (and one 'angry' board if three people are playing). Put all of the emotions pictures face down on the table. Take turns to turn over a picture – if the feeling shown in the picture matches the feeling on your board you can keep the picture
- Pairs - the aim is to find two people who are feeling the same way
- Snap – share out the pictures. Take turns to put down a picture, if the people are feeling the same way shout 'snap!' You can then keep that pair of pictures. The winner is the player with the most cards after a set time period (use a sand timer).