

## Vocabulary and Word Finding // Year 1-2

### Multiple meanings

Think about words which sound the same but have different meanings. e.g. pair/pear, knight/night or multiple meanings e.g. bat, bank. Ask students to draw pictures to illustrate the different meanings.



### Guess the object

Have a selection of object pictures. Players take turns to take a picture without showing it to the other players. They describe the object in the picture. The others have to guess what the object is from the description, e.g. "It's woolly and has four legs".

### Finding related items

Find pictures of things that go together (e.g. money-purse) and play a pairs game. At the end of the game see if the child can think of other items that might go with the pair.

### Odd one out

Present the child with cards showing four pictures. They must find the picture that does not fit with the others and say why, e.g. cow, cheese, pig, horse – cheese is food and the rest are all animals. Then ask the child to think of another item that fits the category.

You can gradually make this more difficult by making the categories closer together, e.g. bike, car, lorry, bus and then using words instead of pictures.

